STATE UNIVERSITY OF NEW YORK COLLEGE OF TECHNOLOGY CANTON, NEW YORK



## **MASTER SYLLABUS**

#### COURSE NUMBER – COURSE NAME ENGS 201 – Statics CIP Code: 14.1101

Created by: Arthur Hurlbut, Ph.D., P.E.

Updated by: Dr. Lucas Craig

**Canino School of Engineering Technology** 

**Department: Engineering Science** 

Semester/Year: Spring 2025

A. <u>TITLE</u>: Statics

#### B. <u>COURSE NUMBER</u>: ENGS 201

#### C. <u>CREDIT HOURS</u>: (Hours of Lecture, Laboratory, Recitation, Tutorial, Activity)

# Credit Hours: 3
# Lecture Hours: 2 per week
# Lab Hours: 2 per week
Other:

Course Length: 15 Weeks

D. WRITING INTENSIVE COURSE: Yes No

E. <u>GER CATEGORY</u>: None: Yes: GER *If course satisfies more than one*: GER

## F. <u>SEMESTER(S) OFFERED</u>: Fall Spring Fall & Spring

#### G. <u>COURSE DESCRIPTION</u>:

A vector approach to particle equilibrium, equivalent force systems, rigid body equilibrium and analysis of structure. Additional topics include friction, centroids and centers of gravity and moments of inertia.

## H. <u>**PRE-REOUISITES</u>**: None $\square$ Yes $\boxtimes$ If yes, list below:</u>

PHYS 131, University Physics 1 and MATH 161, Calculus I

<u>CO-REOUISITES</u>: None Yes If yes, list below:

# I. <u>STUDENT LEARNING OUTCOMES</u>: (see key below)

By the end of this course, the student will be able to:

<u>Course Student Learning Outcome</u> [SLO]	Program Student Learning Outcome [PSL0]	<u>GER</u> [If Applicable]	<u>ISLO &amp; SUBSETS</u>	
Determine the magnitude and direction of forces	a		2-Crit Think ISLO ISLO	CA IA PS Subsets
Calculate equivalent force systems	a		2-Crit Think ISLO ISLO	CA IA PS Subsets
Determine forces necessary for static equilibrium	a		2-Crit Think ISLO ISLO	CA IA PS Subsets
Apply frictional forces to vector analysis	a		2-Crit Think ISLO ISLO	CA IA PS Subsets
Determine the centroid and moments of inertia of various shapes	a		2-Crit Think ISLO ISLO	CA IA PS Subsets
Apply analytical techniques to frames, trusses, and simple machines	a, e		2-Crit Think 5-Ind, Prof, Disc, Know Skills 1-Comm Skills	W CA IA PS
Apply these skills in strength of material analysis.	a, e, k		2-Crit Think 5-Ind, Prof, Disc, Know Skills ISLO	CA IA PS Subsets

KEY	Institutional Student Learning Outcomes [ISLO 1 – 5]		
ISLO	ISLO & Subsets		
#			
1	Communication Skills		
	Oral [O], Written [W]		
2	Critical Thinking		
	Critical Analysis [CA], Inquiry & Analysis [IA], Problem		
	Solving [PS]		
3	Foundational Skills		
	Information Management [IM], Quantitative Lit,/Reasoning		
	[QTR]		
4	Social Responsibility		
	Ethical Reasoning [ER], Global Learning [GL],		
	Intercultural Knowledge [IK], Teamwork [T]		
5	Industry, Professional, Discipline Specific Knowledge and		
	Skills		

#### J. <u>APPLIED LEARNING COMPONENT:</u>

Yes	$\times$	No	
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If YES, select one or more of the following categories:

Classroom/LabCivic EngagementInternshipCreative Works/Senior ProjectClinical PlacementResearchPracticumEntrepreneurshipService Learning(program, class, project)Community ServiceCommunity Service

## K. <u>TEXTS</u>:

Vector Mechanics for Engineers: Statics, Beer and Johnston, 12th edition (McGraw Hill)

#### L. <u>REFERENCES</u>:

Engineering Mechanics, Higdon and Stiles, Prentice Hall

## M. <u>EOUIPMENT</u>: None Needed:

## N. <u>GRADING METHOD</u>: A-F

#### **O.** <u>SUGGESTED MEASUREMENT CRITERIA/METHODS</u>:

- Examinations
- Homework
- Comprehensive Final

#### P. <u>DETAILED COURSE OUTLINE</u>:

- I. Introduction
  - A. What Is Mechanics?
    - **B.** Fundamental Concepts and Principles
    - C. Units
    - **D.** Methods of Problem Solution
    - E. Numerical Accuracy
  - II. Statics of Particles
    - A. Forces in a Plane
      - 1. Forces on a Particle, Resultant of Two Forces
      - 2. Vectors
      - 3. Addition of Vectors
      - 4. Resultant of Several Concurrent Forces
      - 5. Resolutions of a Force into Components
      - 6. Rectangular Components of a Force. Unit Vectors
- 7. Addition of Forces by Summing x and y components

- 8. Equilibrium of a Particle
- 9. Newton's First Law of Motion
- 10. Problems Involving the Equilibrium of a Particle. Free-Body

Diagram.

- **B.** Forces in Space
  - 1. Rectangular Components of a Force in Space
  - 2. Force Defined by its Magnitude and Two Points on its Line of Action
  - **3.** Addition of Concurrent Forces in Space
  - 4. Equilibrium of a Particle in Space
- III. Rigid Bodies
  - A. Equivalent Systems of Force
    - 1. Rigid Bodies. External and Internal Forces
    - 2. Principle of Transmissibility. Equivalent Forces
    - 3. Vector Product of Two Vectors
    - 4. Vector Products Expressed in Terms of Rectangular Components
    - 5. Moment of a Force About a Point
    - 6. Varignon's Theorem
    - 7. Rectangular Components of the Moment of a Force
    - 8. Scalar Product of Two Vectors
    - 9. Mixed Triple Product of Three Vectors
    - 10. Moment of a Force about a Given Axis
    - 11. Moment of a Couple
    - 12. Equivalent Couples
    - 13. Couples May Be Represented By Vectors
    - 14. Reduction of a System of Forces to One Force and One Couple
    - **15. Equivalent System of Forces**
    - 16. Further Reduction of a System of Forces
- **IV. Equilibrium of Rigid Bodies** 
  - A. Equilibrium of Rigid Bodies
    - 1. Rigid Body in Equilibrium
    - 2. Free-Body Diagram
  - **B.** Equilibrium in Two Dimensions
    - 1. Reactions at Supports and Connections for a Two-Dimensional Structure
    - 2. Equilibrium of a Rigid Body in Two Dimensions
    - 3. Statically Indeterminate Reactions. Partial Constraints
    - 4. Equilibrium of a Two-Force Body
    - 5. Equilibrium of a Three-Force Body
  - C. Equilibrium in Three Dimensions
    - 1. Reactions at Supports and Connections for a Three-Dimensional

Structure

2. Equilibrium of a Rigid Body in Three Dimensions

- V. Distributed Forces: Centroids and Centers of Gravity
  - A. Areas and Lines
    - 1. Center of Gravity of a Two-Dimensional Body
    - 2. Centroids of Areas and Lines
    - 3. Composite Plates and Wires
    - 4. Determination of Centroids by Integration
    - 5. Theorems of Pappas-Guldinus
  - **B.** Volumes
    - 1. Center of Gravity of a Three-Dimensional Body. Centroid of a Volume
    - 2. Composite Bodies
    - **3.** Determination of Centroids of Volumes By Integration

#### VI. Analysis of Structures

- A. Analysis of Structures
  - 1. Internal Forces. Newton's Third Law
- **B.** Trusses
  - 1. Definition of a Truss
  - 2. Simple Trusses
  - 3. Analysis of Trusses by the Methods of Joints
- C. Frames and Machines
  - 1. Structures Containing Multiforce Members
  - 2. Analysis of a Frame
  - **3.** Frames Which Cease to be Rigid When Detached From Their Supports
  - 4. Machines

#### VII. Friction

- A. Friction
  - 1. Introduction
  - 2. The Laws of Dry Friction. Coefficients of Friction
  - 3. Angles of Friction
  - 4. Problems Involving Dry Friction
  - 5. Wedges
  - 6. Square-Threaded Screws
  - 7. Journal Bearings. Axle Friction
  - 8. Thrust Bearings. Disk Friction
  - 9. Wheel Friction. Rolling Resistance
  - **10. Belt Friction**

#### VIII. Distributed Forces: Moments of Inertia

A. Moments of Inertia of Area

- 1. Second Moment, Or moment of Inertia, or an Area
  - 2. Determination of the Moment of Inertia of an Area By Integration
  - 3. Polar Moment of Inertia
  - 4. Radius of Gyration of an Area
  - 5. Parallel-Axis Theorem
  - 6. Moments of Inertia of Composite Areas
  - IX. Forces in Beams and Cables
    - A. Introduction. Internal Forces in Members
    - B. Beams
      - 1. Various Types of Loading and Support
      - 2. Shear and Bending Moment in a Beam
      - 3. Shear and Bending Moment Diagrams
      - 4. Relations Between Load, Shear, and Bending Moment

#### Q. <u>LABORATORY OUTLINE</u>: None Yes x

- 1. Statics of Particles
- 2. Rigid Bodies
- **3.** Equilibrium of Rigid Bodies
- 4. Centriod and Centers of Gravity
- 5. Friction
- 6. Moments of Inertia
- 7. Forces in Beams and Cables