STATE UNIVERSITY OF NEW YORK COLLEGE OF TECHNOLOGY CANTON, NEW YORK



MASTER SYLLABUS

COURSE NUMBER – COURSE NAME GMMD 311 – Video Effects and Post-Production

CIP Code: 50.0601 For assistance determining CIP Code, please refer to this webpage <u>https://nces.ed.gov/ipeds/cipcode/browse.aspx?y=55</u> or reach out to Sarah Todd at todds@canton.edu

Created by: Morgan Elliot

Updated by: Christopher Sweeney

Canino School of Engineering Technology

Department: Decision and Graphic Media Systems

Semester/Year: 2021

- A. TITLE: Video Effects and Post-Production
- B. COURSE NUMBER: GMMD 311
- C. CREDIT HOURS: (Hours of Lecture, Laboratory, Recitation, Tutorial, Activity)

Credit Hours: 3
Lecture Hours: per week
Lab Hours: per week
Other: per week

Course Length: 15 Weeks

- D. WRITING INTENSIVE COURSE: Yes \Box No \boxtimes
- E. GER CATEGORY: None: Yes: GER *If course satisfies more than one*: GER
- F. SEMESTER(S) OFFERED: Fall Spring Fall & Spring

G. COURSE DESCRIPTION:

This course provides a project-based exploration of advanced editing techniques in digital video production. Topics include compositing, light matching, colorization, and motion graphics.

H. PRE-REQUISITES: None \boxtimes Yes \square If yes, list below:

CO-REQUISITES: None \boxtimes Yes \square If yes, list below:

I. STUDENT LEARNING OUTCOMES: (see key below)

By the end of this course, the student will be able to:

Course Student Learning Outcome [SLO]	Program Student Learning Outcome [PSL0]	<u>GER</u> [If Applicable]	<u>ISLO & SUBSETS</u>	
Compare and evaluate different types of video effectrs	Design Critique		5-Ind, Prof, Disc, Know Skills ISLO ISLO	Subsets Subsets Subsets Subsets

Create a video composite	Professional Detail	5-Ind, Prof, Disc, Know Skills Subsets ISLO Subsets ISLO Subsets Subsets
Create a storyboard and shooting/editing schedule	Design Process	5-Ind, Prof, Disc, Know Skills Subsets ISLO Subsets ISLO Subsets Subsets
Create visually effective title and closing sequences	Professional Detail	5-Ind, Prof, Disc, Know Skills Subsets ISLO Subsets ISLO Subsets Subsets
Demonstrate effective use of color correction/manipulation	Professional Detail	5-Ind, Prof, Disc, Know Skills Subsets ISLO Subsets ISLO Subsets Subsets
Critique studenty story-boards and narratives	Design critique	5-Ind, Prof, Disc, Know Skills Subsets ISLO Subsets ISLO Subsets Subsets
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KEY	Institutional Student Learning Outcomes [ISLO 1 – 5]
ISLO	ISLO & Subsets
#	
1	Communication Skills
	Oral [O], Written [W]
2	Critical Thinking
	Critical Analysis [CA], Inquiry & Analysis [IA], Problem
	Solving [PS]
3	Foundational Skills
	Information Management [IM], Quantitative Lit,/Reasoning
	[QTR]
4	Social Responsibility
	Ethical Reasoning [ER], Global Learning [GL],
	Intercultural Knowledge [IK], Teamwork [T]

5 Industry, Professional, Discipline Specific Knowledge and Skills

*Include program objectives if applicable. Please consult with Program Coordinator

J. APPLIED LEARNING COMPONENT:

Yes 🛛 No 🗌

If YES, select one or more of the following categories:

- Classroom/Lab
- Internship
- Clinical Placement
- Practicum
- Service Learning
- Community Service

Civic Engagement

Creative Works/Senior Project

Research

] Entrepreneurship

(program, class, project)

K. <u>TEXTS</u>:

NA

L. REFERENCES:

NA

M. EQUIPMENT: None Needed: Advanced design classroom capable of running Adobe After Effects or comparable

N. GRADING METHOD: A-F

O. SUGGESTED MEASUREMENT CRITERIA/METHODS:

Presentations Scripts, storyboards, and schedules Scene Short video

P. DETAILED COURSE OUTLINE:

I. History of Practical Effects II. History of Post-Production Effects III. History of Titling IV. CGI V. Color-Matching and Manipulation VI. Matte Painting VII. Keys and Traveling Mattes VIII. Motion Graphics IX. Production

Q. LABORATORY OUTLINE: None 🛛 Yes 🗌