

## Graphic and Multimedia Design B.S. (2026) Fall 2021

Semester 1	Course	Credits	Semester	Grade
GMMD 101	Intro to Media Studies [GER 7,8]	3		
ARTS 101 or GMMD 102	Intro Drawing or Intro Design [GER 8]	3		
CITA 152	Computer Logic	3		
ENGL 101	Composition & the Written Word [GER 10]	3		
	Social Sciences elective [GER 3]	3		
Semester 2		15		
ARTS 101 or GMMD 102	Intro Drawing or Intro Design	3		
GMMD 112	Intro to Time-Based Media	3		
	English or TCOM elective	3		
HUMA 189 or SPCH 104 or GAME 110 or BSAD 100 or CITA 180	Intro to Acting or Public Speaking or Fundamentals of Game Design or Intro to Business or Intro Programming	3-4		
MATH 111 or MATH 121	Survey of Math or College Algebra	3-4		
Semester 3		15-17		
GMMD 200	Digital Photography	3		
	English or TCOM elective	3		
	Natural Sciences elective [GER 2]	3-4		
ARTS 201	Art History BC-16 <sup>th</sup> Century [GER 8]	3		
GMMD 240	Professional Practices	3		
Semester 4		15-16		
GMMD 211	Film Analysis	3		
GMMD 317	Culture and Communication	3		
ARTS 202	Art History 16 <sup>th</sup> —20 <sup>th</sup> Century	3		
	GMMD elective*	3		
	General Elective	3		
Semester 5		15		
GMMD 313	Studies in Genre Film	3		
	UL English or TCOM Elective	3		
	UL ARTS or GMMD elective**	3		
	GMMD or CITA elective**	3		
	GMMD elective**	3		
	GER course - 4,5,6 or 9	3		
Semester 6		15		
	UL General Elective	3		
	GMMD Elective*	3		
	GMMD Elective*	3		
ENGL 301***	Professional Writing	3		
	UL General Elective	3		
		15		

GMMD B.S. (2026) Fall 2021 continued				
Course				
Semester 7		Credits	Semester	Grade
GMMD 401	Multimedia Product Design 1	3		
GMMD 408	Portfolio Development and MediaStudies	3		
GMMD 440	Orientation to CulminatingExperience GMMD	1		
	GMMD Elective**	3		
	GMMD Elective**	3		
	Upper Level Liberal Arts Elective	3-4		
Semester 8		16-17		
GMMD 444	Multimedia Product Design 2	4		
	GMMD Elective*	3		
GMMD 443 or UL elective	Arts Management Internship or ULElective	3-4		
	Upper Level General Elective	3		
		13-14		