# Calendar-Year Program Report



Program Title: Game Design Calendar Year: 2020

## TABLE OF CONTENTS

Courses and Outcomes Assessed (entered by director of assessment)	.2
Aggregate Report (entered by director of assessment)	
Discussion of Results (completed at symposia)	.4
Data-Driven Decisions (completed at symposia)	.5
Resource Allocation Requests (completed at symposia)	.6
Suggestions for Improving the Assessment Process (completed at symposia)	.8
	-
Appendix: Qualitative and Contextual Information from Taskstream (entered by director	
assessment)	.9

#### COURSES AND OUTCOMES ASSESSED

ISLO #1: Communication – O PSLO #1: Present working prototypes and listen to, analyze and evaluate . . .

GAME 110 GAME 130 GAME 490 (M)

ISLO #1: Communication – W PSLO #2: Research, organize, evaluate, and document gathered information . . .

GAME 110 GAME 130 GAME 350 (M)

ISLO #2: Critical Thinking – Inquiry & Analysis PSLO 4: Recognize the underlying principles guiding the relevant visual, audio, interactive . . .

GAME 230 GAME 450 GAME 470 (M)

ISLO #2: Critical Thinking – Inquiry & Analysis PSLO #5: Synthesize trends, theories, movements, and advancements in tech . . .

GAME 230 GAME 450 GAME 470 (M)

## AGGREGATE REPORT

Assessment Results - AACU VALUE Rubric for ISLO 1 - PSLO 1						
	<b>Subject</b>	Course	<b>Sections Participating</b>	<u>Total</u>	Outcome	Semester
				<u>Measures</u>		
	GAME	110	1	1	Not Met	Fall
	GAME	130	1	1	Not Met	Spring
	GAME	490(M)			Not Offered	
	Program	Title Co	urses - Overall Findings f	for PSLO 1		
	Total Sections Selected for Assessment					
	Total Sections Assessed					
	% Sections Meeting or Exceeding Target (of those assessed)					
	Recommendations, Reflections, and					
	Notes:					
	Appended.					

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Assessment Results - AACU VALUE Rubric for ISLO 1 – PSLO 2					
Subjec	t <u>Course</u>	<b>Sections Participating</b>	Total	Outcome	Semester
			Measures		
GAME	110	1	1	Not Met	Fall
GAME	130	1	1	Not Met	Spring
GAME	350(M)			No Measures/No Findings	
<b>Progra</b>	Program Title Courses - Overall Findings for PSLO 2				
Total S	Total Sections Selected for Assessment				
Total S	Total Sections Assessed				
% Sect	% Sections Meeting or Exceeding Target (of those assessed)				
Recom	<b>Recommendations, Reflections, and</b>				
Notes:					
Append	Appended.				

Assessment Results - AACU VALUE Rubric for ISLO 2 – PSLO 4					
Subject	Course	Sections Participating	Total	Outcome	Semester
			Measures		
GAME	230			No Measures/No Findings	
GAME	450			No Measures/No Findings	
GAME	350(M)			No Measures/No Findings	
<b>Program</b>	Program Title Courses - Overall Findings for PSLO 4				
Total Sec	Total Sections Selected for Assessment				
Total Sec	Total Sections Assessed				
% Section	% Sections Meeting or Exceeding Target (of those assessed)				
Recomm	Recommendations, Reflections, and				
Notes:					
Appended.					

Assessment Results - AACU VALUE Rubric for ISLO 2 – PSLO 5					
Subject	<u>Course</u>	Sections Participating	<u>Total</u>	<b>Outcome</b>	<u>Semester</u>
			<u>Measures</u>		
GAME	230			No Measures/No Findings	
GAME	450			No Measures/No Findings	
GAME	470(M)			Not Offered	
<u>Progran</u>	<u>n Title Co</u>	urses - Overall Findings t	<u>for PSLO 5</u>		
Total Sec	Total Sections Selected for Assessment				
Total Sec	Total Sections Assessed				
% Sectio	% Sections Meeting or Exceeding Target (of those assessed)				
Recomm	Recommendations, Reflections, and				
Notes:	Notes:				
Appende	Appended.				

#### **DISCUSSION OF RESULTS**

**Directions:** This portion of the document is designed to provide context for results, to discuss individual instructors' input on whether or not the methods they are using are effective.

Some questions to consider: is the assessment process for the outcome you're assessing sufficiently robust?

Are enough sections of the course being assessed to represent an accurate portrayal of program success?

If the targets have been met, might they be raised in the future?

If targets are consistently exceeded, might the assignment be made more demanding to challenge students effectively?

#### **DATA-DRIVEN DECISIONS**

Directions: What will you change as a result of the data?

**If targets are not met:** best practices suggest we make changes to course content, rubrics, or the assessment process, and spend the next cycle year reviewing the courses for which we didn't meet targets *in addition to* the PSLOs up for that cycle year. If there are problems, we want to catch them quickly. So, if targets are not met, what will be changed, and what is the timeline for addressing the issue?

**If targets are met:** Many people are under the impression that as long as targets are met, then there is no need to make changes. As evidenced in the directions in the previous section, we can still make changes. Perhaps a new target would be appropriate? Perhaps the assignment should be more challenging for students? Perhaps a more robust measurement of the PSLO or ISLO could be made?

#### **RESOURCE ALLOCATION REQUESTS**

#### **RESOURCE ALLOCATION REQUEST FORM**

#### Guidelines for Request:

- 1. Please ensure the request is linked to learning outcomes (course, program, and/or institutional)
- 2. Complete this form and send it to your academic dean for review and potential consideration at Provost's Cabinet.

PROPOSAL INFORMATION:
Applicant's Name:
Program Title:

- a. Please describe the request (what is the problem that the request is trying to solve?)
- b. Describe and or list the resource(s) you hope to acquire as a result of this request. (For instance, are you looking for course materials, additional instructors, etc.? What is the problem that this request is trying to solve?)
- c. How is the request linked to learning outcomes assessment?
- d. Please include any data that will help support this request (learning outcomes data)
- e. Describe briefly your follow-up assessment (currently we assess on a three-year cycle, but learning outcomes that are addressed with resource allocation should be assessed again as soon as possible to determine the viability and sustainability of resource allocation)
- f. Please include any alternative sources of funding you have considered for this initiative (grants, different pools of money on campus, etc.)
- g. Approximately how many students do you anticipate will be served by this request each Academic year?
- h. Total Amount Requested: \_\_\_\_\_

## SUGGESTIONS FOR IMPROVING THE ASSESSMENT PROCESS

**Directions:** some proposed areas of improvement might include: collection of data, distribution of data, what kinds of data is included/omitted, timelines, when or how work is completed, delegation of responsibilities, etc.

## APPENDIX A: QUALITATIVE AND CONTEXTUAL INFORMATION FROM TASKSTREAM

## GAME 110

Results :	Target Achievement: Not Met
Recommendations:	Treat as an outlier under extenuating circumstances and continue to monitor.
Reflections/Notes:	This was an exceptionally devastating year for both the university and the program. Due to COVID-19, we were not able to hold in-person classes and the overwhelming majority of our online students have self-reported that they overestimated their capacity and willingness to participate fully in online instruction. While course reviews are especially positive this year, students rarely if ever showed up for online lessons, submitted assignments or even completed exams. The drop-out rate for the program was very high this year as well, as many students changed their minds about online learning or experienced personal health or financial crises.